

## YOUTH GOLF CAMP SKILL LEVELS AND GROUPS

These are guidelines to enter each level. Students usually move up a level after each year of attendance and sometimes repeat a level. The U.S. Kids Player Pathway skills are usually mastered after much practice and more than 4 days of instruction. Putting and sand bunker skills are not listed. Questions: ask the club manager or email Len Clewett ([lenkclewett@gmail.com](mailto:lenkclewett@gmail.com)) or Lori Casey ([lorraineacasey@yahoo.com](mailto:lorraineacasey@yahoo.com)).

**Level 1 and 1A**– Beginners      **Level 2** – Some Experience or 2<sup>nd</sup> year of Camp  
**Level 3** – Good Skills-3<sup>rd</sup> Yr.      **Level 4** – Independent Player – Much Stronger Skills

**Beginners Level 1:** Zero to limited experience and ages 8 or 9.

**Level 1A:** For beginners over 9 years of age with limited or no experience.

**Level 2:** Has attended camp for one year and has some formal golf instruction. Not mastered most golf skills.

- 1) Play 3 Holes: Approx. 10 yards off the green, play and score 12 strokes or less.
- 2) Chip to Hole: 20 feet from hole chip 3/5 balls – ball must stay within 8 feet of hole.
- 3) Pitch to Green: 2/5 attempts from 10 yards – ball must land and stay on green.
- 4) Full Swing: 3/5 attempts fly an 8 iron at least 25 yards.

**Level 3:** Has attended camp for two years or has taken formal golf lessons; has played on a regulation golf course. The student would benefit from more skill practice and rule knowledge. Ages vary in this group – usually 11 or older. Player demonstrates good form but often not accurate. The difference from Level 3 and 4 is control, accuracy and experience.

- 1) Play 3 Holes: Approx. 20 yards off green, play and score 12 strokes or less.
- 2) Chip to Hole: 20 feet from hole chip 4/5 balls – ball must stay within 8 feet of hole.
- 3) Chip to Hole: 40 feet from hole chip 2/5 balls – ball must stay within 8 feet of hole.
- 4) Pitch to Green: 10 feet from green, pitch 4/5 balls – ball must land and stay on green.
- 5) Full Swing: Fly a 7 or 8 iron off the ground at least 25 yards – 3 out of 5 attempts.
- 6) Full Swing: Fly a driver off a tee at least 40 yards – 3 out of 5 attempts.

**Level 4:** The student has a good grasp of golf rules and skills. Student is ready to join a golf team and can be trusted to play a course without an adult. Most players have attended golf camp at least 3 or more years. Players have stronger fundamentals-are more serious about golf.

- 1) Score 45-50 for 9 holes on our PGA Family Tees (1,549 yards).
- 2) Chip to Hole: 20 feet from hole chip 3/5 balls – ball must stay within length of flag pole.
- 3) Chip to Hole: 40 feet from hole chip 3/5 balls – ball must stay within length of flagpole.
- 4) Chip to Hole: 60 feet from green, use 6-8 iron and chip 3/5 times within length of flagpole.
- 5) Pitch to Green: 20 yards from green, land and stay on green 4/5 times. (wedge or 9 iron)
- 6) Pitch to Green: 40 yards from green, land and stay on green 3/5 times. (any wedge).
- 7) Full Swing: Fly 6, 7, or 8 iron 75 yards 3/5 attempts with good accuracy.
- 8) Full Swing: Fly a ball using a driver 75 yards 3/5 times with good accuracy.